

Susan Haimet MCLedger

# Agenda 2019

In general, morning will cover fundamentals and afternoons will cover programming logic and project work.

Session Number	Date	Session Focus
1	23-Mar	Kick off - IT Fundamentals
2	30-Mar	Agile Methodology
3	6-7 Apr	Hackathon AT&T
4	13- Apr	Internet Basics / Project Work
5	11-May	HTML & CSS / Project Work
6	18-May	Career Day
7	25-May	Javascript / Project Work
8	1-Jun	Data Bases / Project Work
9	15-Jun	Server Side / Project Work
10	22-Jun	APIs, / Project Work
11	29-Jun	Deliver Final Project

### Session 1 – Kick Off & IT Fundamentals – Susan Haimet March 23rd

Kick-Off	<b>Computing Fundamentals</b>	Computer Fundamentals p2
9:30 Welcome &	12:00 Circuits & Logic	15::00 Hands on Exercise 2
Introduction	12:30 Lunch	15:30 Break
10:15 - Class organization	13:30 - CPU, Memory, Data	16:00 Algorithms Part 2
10:45 - Break	14:00 Hardware & Software	16:30 Hands on Exercise 3
11:00 How computers work	14:30 Mainframes to Web	17:00 Intro to Programming
11:15 Number Systems	14:45 Algorithms	17:30 Hands on Exercise 4
11:45 Hands on Exercise 1		

# Session 2 - Brainstorming, Meetings & Agile Methodology - Klaxoon March 30th

Intro to Agility	Agile Fundamentals	Agile in Practice
9:30 What is Klaxoon	11:30 The Product Owner	14::00 Hands on Exercise
10:00 - Adapting to Change	11:45 The Dev Team	15:30 Break
10:30 Agile Method, Scrum	12:00 The Sprint	16:00 Team Comm Exercise
10:45 - Break	12:15 The Daily	16:30 Pitch Battle Prep
11:00 Exercise Scrum	12:30 Sprint Revue	17:00 Pitch
11:15 The Scrum Team	12:45 Lunch	17:30 AT&T Hackathon Info

Session 3 - AT&T Hackathon - Skillogs April 6th & 7th

Two day session including technical workshops, project discovery, ideation and design thinking, mentoring and assignment of project tasks.



### Session 3 - AT&T Hackathon - Skillogs

Day 1 - April 6th Day 2 - April 7th

8H30 Accueil & Attribution des badges 9H20 Apprendre à mieux se connaître 9H35 Présentation générale de l'événement la mission les défis 10H10 Regroupement des participants en 3 groupes et début de la phase d'idéation // 11H30 Visite guidee 12H Pitch de présentation des concepts Déieuner service entre 12H30 et 14H 13H30 Moment d'inspiration

14H Reprise et début de la phase prototypage

// 15H30 Visite guidée AT&T

14H30 Atelier 1 - Faire un mockup

16H Atelier 2 - Le Data
Pipeline : quelles étapes
vers le choix de l'usage
et de la diffusion des

17H Performance surprise

données

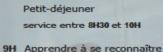
17H30 Présentation de l'avancée des projets

19H30 Keynote de Raphaël Moraglia (Skillogs) – "A sustainable victory in a Hackathon"

Dîner

service entre 20H et 21H30

22h00 Back Home! Fin de la journée 1



9H20 Suite de la phase prototypage

10H Atelier 3 - Choisir un langage informatique

> 11H Atelier 4 - Choisir un environnement de développement

2H Répétition générale des pitchs suivie d'un "pitch des pitchs"

> Déjeuner service entre 12H30 et 14H

14H Dernières étapes de prototypage / développement

// 15H30 Visite guidée AT&T

16H Phase de restitution pitch final de chaque projet délibération du jury et annonce des résultats

17H00 Moment convivial et clôture à 17h30

#### **VISITES GUIDÉES**

Les visites guidées prévues visent à faire découvrir à

### Session 4 - Advanced Agile and Programming Logic Part 1 April 13th



#### **Agile Fundamentals**

This session will be provided by an outside consultant and will cover the fundamentals of Agile Methodology for Interactive Application Development

11:00 Break

### **Agile in Practice**

Also provided by an outside consultant set up the Agile Backlog and Define the first sprint or go over what already exists from the Hackathon

12:30 Lunch

#### **Dev Fundamentals & Project work**

13:30 Programming Logic 1

Algorithm, Variables, Read & Write, Tests, Programming Logic, Loops, Tables

15:30 Project Stand Up

16:15 Project Team Work

Advance on AT&T project

16:00 Break

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### Session 5 - Internet Fundamentals and Programming Logic Part 2 May 11th



The Internet	Internet Fundamentals	Dev Fundamentals & Project work
9:30 Review of last session	11:00 Break	13:30 Programming Logic 2
9:40 - Cable, Fiber & Wifi	11:15 - Web Architecture	Best practices, multidimensional tables, pre-defined, functions, files, procedures & fxs,
10:00 - IP Addresses & DNS	11:30 HTML Intro	15:30 Project Stand Up
10:15 How info travels	11:45 DOM and First Tags	16:00 Break
10:30 HTTP & HTML	12:00 Create 1st Web Page	16:15 Project Team Work
10:45 Hands on Exercise	12:30 Lunch	Advance on AT&T project



# Session 7 - Intro to HTML & CSS and Responsive Design May 25th



HTML Basics	Intro to CSS	Dev Fundamentals & Project Work
9:30 Review of last session	11:30 Other HTML Tags	13:30 Web Languages
9:45 HTML Basics, Tags, Text	11:45 Hands On Exercise	More HTML, CSS Layouts and Responsive Design
10:30 Hands on Exercise	12:00 CSS Text & Color	15:30 Project Stand Up
10:45 HTML Lists & Exercise	12:15 Hands on Exercise	16:00 Break
11:00 Break	12:30 Lunch	16:15 Project Team Work
11:15 Intro to CSS		Advance on AT&T project

# Session 8 - Interactive Web Development & Javascript June 1st



Interactive Web Pages	Intro to Javascript	Dev Fundamentals & Project
9:30 Review of last session	11:30 Hands on Exercise	Work
9:45 Hands on HTML/CSS	12:30 Lunch	13:30 Logic & Programming
10:00 Into to Javascript		Javascript development
10:30 Hands on Exercise		15:30 Project Stand Up
11:00 Break		16:00 Break
11:15 Javascipt & the DOM		16:15 Project Team Work
		Advance on AT&T project

### Session 9 - Data, Databases, Big Data and Cloud June 15th



Intro to SQL	Intro to NoSQL	Dev Fundamentals & Project Work
9:30 Review of last session	11:15 Intro to NoSQL	13:30 Data, Databases, Big Data &
9:15 Intro to SQL	11:45 Exercise Create a	Cloud
9:45 Exercise Create a table	Collection	15:30 Project Stand Up
10:15 Querying a Table	12:00 Querying a Collection	16:00 Break
10:30 Hands on Exercise	12:15 Hands on Exercise	16:15 Project Team Work
11:00 Break	12:30 Lunch	Advance on AT&T project

# Session 10 - Web Architecture, Security & APIs June 22nd

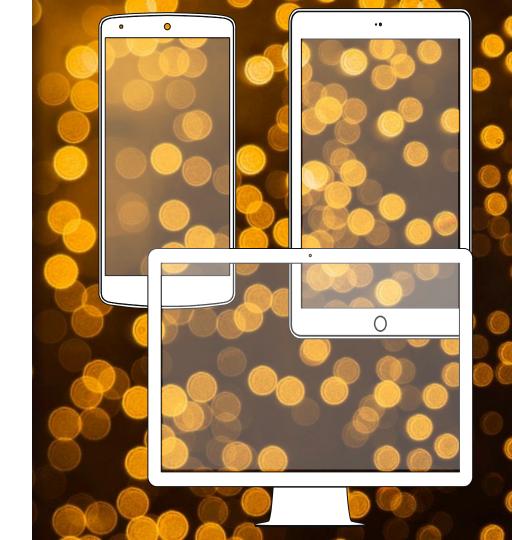


Intro to Web Architecture	Internet Security Basics	Dev Fundamentals & Project Work
9:30 Review of last session	11:15 What is Public Key	13:30 Web Architecture & Security
9:45 Intro to Web Architecture	Encryption?	15:30 Project Stand Up
10:00 Web Development	12:00 Hands On Exercise	16:00 Break
Tools	12:30 Lunch	16:15 Project Team Work
10:15 Introduction to		Advance on AT&T project
Cryptography		
11:00 Break		

### Session 11 - Deliver Final Project June 29th

This session is devoted to the furious Work to finish and deliver the AT&T

SMART Dynamic Display Project





# Thanks!

Any questions?
You can find us at:

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